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Linked Open Data: a short introduction

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Slides at: http://www.w3c.it/talks/2015/lodjch/





International Workshop

Linked Open Data & the Jewish Cultural

<u>Heritage</u>

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Talk layout

The birth of Linked Open Data (LOD)

Linked Open Data

✓ benefits, principles, levels

Web of Data & Semantic Web

✓ Data integration

✓ RDF (Resource Description Framework)

One step forward: ontology

Conclusion







Once upon a time...

W3C°

- 1970(?) A boy was talking with his father:
 - ✓ How to make a computer intuitive, able to complete connections as the brain did
- 1980, while at CERN:
 - ✓ Suppose all the information stored on computers everywhere were linked. Suppose I could program my computer to create a space in which anything could be linked to anything... There would be a single, global information space.
- 1989 <u>Vague but exiciting</u>
- …and there was the Web…
- 1994
 - ✓ "The very first International World Wide Web Conference, at CERN, Geneva, Switzerland, in September 1994" <u>http://www.w3.org/Talks/WWW94Tim/</u>
- 1999 <u>Semantic Web Activity</u> in W3C (now: <u>Data Activity</u>)
- 2007 LOD (W3C Linking Open Data project)







Web architecture

- Decentralization
- Basics
 - ✓ URI
 - The most fundamental innovation of the Web
 - Can address everything (resources, concepts)
 - ✓ HTTP
 - Format negotiation
 - Protocol to fetch resources
 - ✓ HTML
 - Structuring documents
- RDF (Resource Description Framework)
 - ✓ will be for the Semantic Web what HTML has been for the Web







LOD: the benefits (1)

From the Web of Documents ...

- A global filesystem
- ✓ Documents are the primary objects
- (Fairly structured) documents connected by untyped links
- Implicit semantics of content and links



- ✓ Designed for human consumption
- ✓ Simplicity … but disconnected data







LOD: the benefits (cont.)

… to the Web of Data

- A global database
- ✓ Primary objects: Things (or description of things)
- Typed links between things (including documents)
- ✓ High degree of structure in (description of) things
- Explicit semantics of content and links
- ✓ Designed for
 - Machines (first)
 - Humans (later)









LOD: the principles

What does LOD mean?

Web of things in the world, described by data on the Web

- Use URIs as names for things
 Use HTTP URIs so that people can look up those names.
- 3. When someone looks up a URI, provide useful information, using the standards (RDF*, SPARQL)
- 4. Include links to other URIs, so that they can discover more things.

Tim Berners-Lee 2007

http://www.w3.org/DesignIssues/LinkedData.html







LOD: principle 1

Use URIs as names for things

URI identify:

✓ Documents and digital contents available on the Web

✓ Real objects and abstract concepts

Only HTTP URI, not other schemas like URN or DOI, because:

- Provide a simple way to create globally unique names in a decentralized fashion, as every owner of a domain name, or delegate of the domain name owner, may create new URIreferences
- They serve not just as a name but also as a means of accessing information describing the identified entity









Use HTTP URIs so that people can look up those names

HTTP is the universal protocol to access Web resources

All HTTP URI must be "dereferenceable"

When URIs identify real objects, it's essential distinguish objects from documents that describe them







LOD: principle 3

When someone looks up a URI, provide useful information, using the standards (RDF*, SPARQL)

Use a single data model to publish data on the Web: *RDF*

RDF data model is very simple and strictly coherent with Web architecture







LOD: principle 4

Include links to other URIs, so that they can discover more things

Links (named RDF links) are "typed"

Set RDF links towards other data sources on the Web

- An external RDF link (having p and/or o defined in an external dataset) allows to access data on remote servers
- ✓ The process is repeated in cascade
- *External RDF links* are the glue that connects data islands into a global, interconnected data space







The LOD five levels

\checkmark	On the web
	Available on the web (whatever format) but with an open licence, to be Open Data
\bigstar	Machine-readable data
	Available as machine-readable structured data (e.g. excel instead of image scan of a table)
\overleftrightarrow	Non-proprietary format
	as (2) plus non-proprietary format (e.g. CSV instead of excel)
$\mathbf{x} \mathbf{x} \mathbf{x} \mathbf{x}$	RDF standards
	All the above plus, Use open standards from W3C (RDF and SPARQL) to identify things, so that people can point at your stuff
$\mathbf{x} \mathbf{x} \mathbf{x} \mathbf{x}$	Linked RDF
	All the above, plus: Link your data to other people's data to provide context



 $\mathbf{x}\mathbf{x}$





Semantic Web

- Extends Web principles from documents to data
- Creates the "Web of Data"

Data (and not only data) can be

✓ shared and reused in the Web

RDF

- ✓ <u>Resource</u> <u>Description</u> <u>Framework</u>
- ✓ gives the abstraction layer to integrate data on the Web









Semantic Web

A "Web of data"

Formalizing, exporting and sharing knowledge

Ontologies

Inference rules

Data are machine-understandable

















SW and Data Integration: some advantages

Representation as a graph

 independent of the actual structure of the data

Changes to the format of the local database, etc.

- ✓ have no influence on the general level
- ✓ affect only the level of the step of exporting data (schema independence)

You can

✓ add new data

✓ add more connections
 seamlessly, regardless of the structure of other data sources









RDF in a nutshell

A RDF triple (s,p,o)

- ✓ is a labelled connection between two resources
- ✓ is called "triplet", or "statement"
- The s, p, o resources are also called:
 - "subject", "property", "object" or "subject", "predicate", "object"

✤ A RDF triple (s,p,o) is defined in a way such that

- ✓ "s", "p" are URI (resources on the Web)
- ✓ "o" can be an URI or a "literal"
- Names are denoted by URI
- Conceptually:

✓ "p" connects (or states a relationship between) "s" and "o"

- Formally:
 - ✓ RDF triples are "directed, labelled graph" (the best way to think about them!)









...a set of s-p-o (subject-predicate-object) triples







A RDF graph (annotated)

...a set of s-p-o (subject-predicate-object) triples







- RDF is a universal language to describe resources using your own vocabulary
- Syntactically correct RDF statements (s-p-o triples) can be meaningful or meaningless
 - ✓ Leonardo authorOf Gioconda √
 Cimabue masterOf Giotto √
 Michelangelo authorOf Leonardo X
- We need to express constraints
- Here come RDFS, OWL (Ontology languages)







One step forward: ontology

- Models knowledge in its:
 - ✓ Intension (terminological knowledge: definitions of concepts and roles)
 - Extension (assertional knowledge: instances or definitions of individuals)
- A simple definition (Jim Hendler)
 - ✓ A set of *knowledge terms*, including the vocabulary, the *semantic interconnections* and some *simple rules* of inference and logic for some particular topic
- Many definitions, but:
 - ✓ clear understanding
 - ✓ consensus among the ontology community
- An ontology includes:
 - ✓ terms explicitly defined
 - ✓ knowledge we can infer
- An ontology aims to capture *consensual* knowledge, to reuse and share across software applications and by groups of people
- A shared ontology
 - Allows machines to understand data
 - Makes data really interoperable







Reconciling differences

For classes:

- owl:equivalentClass: two classes have the same individuals
- For properties:
 - ✓ owl:equivalentProperty
- For individuals:
 - owl:sameAs: two URIs refer to the same concept ("individual")

owl:sameAs

- ✓ is a main mechanism of "linking"
 - <http://louvre.fr/Michel-Ange>

owl:sameAs <http://mibac.it/Michelangelo> ;





Work done?

The ontology (intension):

- ✓ Models concepts and relationships
- Supports multilinguality
- Can be referenced by everybody
- Data (extension):
 - ✓ Available as RDF
 - ✓ Can be queried via SPARQL
 - ✓ Can be linked by everyone from everywhere

No more a single information silo!







Nobody's perfect!



Is the ontology a shared ontology? Does it make reference to well established ontologies?





Building ontologies: a methodology (or a rule of thumb?)

- Analyze and model your "world of interest"
- Check existing ontologies:
 - ✓ does one fits perfectly?

Content of this slide does not necessary reflect the W3C position

- ✓ extend one with your own concepts?
- ✓ combine several existing ontologies?
- ✓ full import or just refer some class/properties?
- Based on my own experience:
 - ✓ creating your own ontology is easier, but less effective
 - ✓ using/combining/extending existing ontologies is harder, but more effective
 - keep intensional and extensional components separated







Ready to start?

User requirements

- ✓ Integrated view of information
- Data fusion: some well known problems
 - ✓ Schema mapping
 - ✓ Conflict resolution: inconsistencies
 - ✓ Trust / Information quality
- Reuse issues
 - ✓ Licences
- Implementation issues
 - ✓ How to publish
 - ✓ Platforms
- Aim: five star dataset, rich and shared ontology. However:
 - $\checkmark\,$ The best is the enemy of the good.
 - $\checkmark\,$ The important is to start, even with raw data
 - ✓ "One small step for man. One giant leap for mankind."









Conclusion

- LOD have been part of the Web since its inception
- The main benefit is to share and improve knowledge
- RDF is the basis
- SW technologies are crucial
- W3C (i.e. W3C members) is leading activities in the field
- Share ontologies (intension)!
- Keep data decentralized (extension)!
- START NOW



Thank you for your attention!

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